



Long Term Planning 2018 to 2019

Year 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer2
Topic	Wonders of the World	Great Fire of London	Toy Story	Superheroes	Seaside	Seaside
Subject links	English, PE Art & Design Computing D&T Geography Music PSHE Science	English D&T Art & Design Computing History Mathematics Music PE PSHE Science	English Computing Science Art & Design Geography History Mathematics Music PE	English Geography Computing D&T History Mathematics Music PSHE Science	English History Art & Design D&T Geography Mathematics Music PE PSHE Science	English Music Art & Design Computing D&T Geography Mathematics PE PSHE Science
Engage activities	Passport around the world Sealife centre trip	Paddington day	Engage: Bring in your own favourite toys for the day	Engage: Superhero day	Engage: Take the children to a beach	
British values	Democracy - voting for class ambassador/school councillors Links to PSHE Initiative in maths for challenges Tolerance of faiths and beliefs - RE Individual liberty - Children choose their own challenge activities.	Learning about the history of London and significant figures. Initiative in maths for challenges Tolerance of faiths and beliefs- RE Individual liberty- Children choose their own challenge activities.	Links to PSHE Initiative in maths for challenges Tolerance of faiths and beliefs- RE Individual liberty- Children choose their own challenge activities. Rule of law- PE games/ school rules	Links to PSHE Initiative in maths for challenges Tolerance of faiths and beliefs- RE Individual liberty- Children choose their own challenge activities. Rule of law- PE games/ school rules	Respect for others and the communities on the trip Links to PSHE Initiative in maths for challenges Tolerance of faiths and beliefs- RE Individual liberty- Children choose their own challenge activities.	Initiative in maths for challenges Tolerance of faiths and beliefs- RE Individual liberty- Children choose their own challenge activities. Rule of law- PE games/ school rules

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English		The Rainbow Fish Diary Entry: Great Wall of China Non-Chronological Report: Pyramids	Diary as Samuel Pepys Poetry on a theme: Bonfire Night Instructions on how to build a house Paddington Bear: Paddington goes to London Letter to Santa	Persuasive letter: Convince the other toys to save woody Narratives by the same author: Toys in Space Play scripts: Magic Toy Box Non-Chronological report: Neil Armstrong	Diary as a Superhero Narratives by the same author: Traction Man Poems on Superheroes	Narrative: The Lighthouse Keeper's Lunch Persuasion: Keeping the beach tidy	Picture-based book: Flotsam Recount: Postcards Poem: based on observation
English	Wk1	Recount	Diary	Persuasive letter	Diary	Narrative	Recount: Postcard
	Wk2	Narrative	Senses Poem	Persuasive letter	Diary	Narrative	Poetry: based on observation
	Wk3	Narrative	Instructions	Narrative	Narratives by the same author	Persuasion	Picture book: Flotsam
	Wk4	Diary Entry	Narrative	Narrative	Narratives by the same author	SAT's preparation	
	Wk5	Diary Entry	Narrative	Playscripts	Poems		
	Wk6	Non-Chronological Report	Letters	Non-Chronological report	Poems		
	Wk7	Non-Chronological Report	Letters				
Maths	Wk1	Y2 Number and Place value Numbers	Y2 Money	Y2 Multiplication and Division	Y2 Number and Place Value	Y2 Numbers and Place Value	Assessment based planning Based on consolidation Practise, revisit and apply Application of skills across a range of contexts and purposes.
	Wk2				Measurement: Length & Height		
	Wk3		Y2 Multiplication and Division	Y2 Statistics	Y2 Time	Y2 Addition and Subtraction Adding and subtracting within 100	
	Wk4	Geometry: Properties of Shape		Y2 Addition and Subtraction Adding and subtracting within 100			
	Wk5	Y2 Place Value, Addition and Subtraction	Measurement	Y2 Fractions	Y2 Revision & Consolidation	Y2 Measures Money	
	Wk6				Y2 Revision & Consolidation	Y2 Measures	

	Wk7		Assessment Week			Y2 Geometry - properties of shape
Science	<p><u>Living things and their habitats</u></p> <ul style="list-style-type: none"> Explore and compare the differences between things that are living, dead, and things that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other Identify and name a variety of plants and animals in their habitats, including micro-habitats Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food. 	<p><u>Animals including humans</u></p> <ul style="list-style-type: none"> Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals Identify and name a variety of common animals that are carnivores, herbivores and omnivores Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets) Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Notice that animals, including humans, have offspring which grow into adults Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) <p>Describe the importance for humans of exercise, eating the right amounts</p>		<p><u>Materials</u></p> <ul style="list-style-type: none"> Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching. 	<p>Plants</p> <ul style="list-style-type: none"> Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. 	

		of different types of food, and hygiene.				
PE	<ul style="list-style-type: none"> VS – Invasion games 1 & 2 VS – Dance Unit 1 & 2 		<ul style="list-style-type: none"> VS – Gym Unit H VS Games Unit 3 + rounders, basketball Gymnastics		<ul style="list-style-type: none"> VS – Gym Unit I & J Sports Day 	
Geog/Hist	<ul style="list-style-type: none"> Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key – aerial photographs from Google Earth finding wonders of the world and putting them on made map with a key. 	Significant historical events, people and places in their own locality: Guy Fawkes and the Great Fire of London	The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods [for example, Elizabeth I and Queen Victoria, Christopher Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry, Rosa Parks and Emily Davison, Mary Seacole and/or Florence Nightingale and Edith Cavell]	Compass directions & direction language Features and routes on a map	<ul style="list-style-type: none"> (year 1) understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, (year 2) and of a small area in a contrasting non-European country 	
RE	Yr2 Special places		Yr2 Special words and stories		Yr2 Special ways of living	
Music	Yr2 Hands feet heart	Yr2 Babooshka	Yr2 Glockenspiel stage 1	Yr2 I want to play in a band	Yr2 Zoo time	Yr2 reflect rewind and replay
Computing	Digital communication and sharing information	Producing and editing media	Collecting analysing and evaluating real world data	Programming E safety	Modelling and simulations	Control and programming
Art/DT	Art: Making animals using clay: Great Barrier Reef DT: Making pyramids	DT: Making a Great Fire of London House Art: Great Fire of London silhouette pictures	Art: Pictures from Toy Story DT: Making own rockets	Art: Printing a t-shirt for a teddy -Use weaving to create a pattern. · Join materials using glue and/or a stitch. · Use plaiting. · Use dip dye techniques	<ul style="list-style-type: none"> Drawing and Paint: Seaside landscape. · Draw lines of different sizes and thickness. · Colour (own work) neatly following the lines. · Show pattern and texture by adding dots and lines. · Show different tones by using coloured pencils. 	

				<ul style="list-style-type: none">· Shape textiles using templates.· Join textiles using running stitch.· Colour and decorate textiles using a number of techniques (such as dyeing, adding sequins or printing). · Use repeating or overlapping shapes.· Mimic print from the environment (e.g. wallpapers).· Use objects to create prints (e.g. fruit, vegetables or sponges).· Press, roll, rub and stamp to make prints.	<p>Use thick and thin brushes.</p> <ul style="list-style-type: none">· Mix primary colours to make secondary.· Add white to colours to make tints and black to colours to make tones.· Create colour wheels.
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